

Exam Specifications

The exam takes place Wednesday 30 July in **KWZ 0.606 (!)**, 10:15–11:45.

Prepare using your class notes, the **primary texts with commentary, secondary texts, slides, and lists of concepts** — but also see under Literary Analysis of Seen Texts below.

Structure

1. Lecture material (33% — count 30 minutes)
2. Seminar material (67% — count 60 minutes)
 - (a) Literary analysis of an unseen passage (20% of total)
 - (b) Questions on background culture (27% of total)
 - (c) Literary analysis of seen texts (20% of total)

Specification

Lecture Material

Professor Rudolf will provide the questions relating to the lecture; I have no further information.

Literary Analysis of an Unseen Passage

This assignment will print an unseen passage of Chaucerian material, approximately 20 lines in length, with limited glossing. You will be asked to discuss a question of literary analysis in one to three paragraphs, making explicit reference to the quoted material by quoting from the excerpt and citing line numbers wherever relevant. However, you will also need to apply your wider knowledge of Chaucer's writings and culture to come to an intelligent reflection on the material. The best answer is one that is informed by a broad knowledge of the works, themes, and genres discussed in class, yet answers the question without straying off topic.

Questions on Background Culture

This is where you can score quick points by memorizing facts from the slides, lists of concepts, and secondary readings. You will be expected to answer four out of the five questions provided in one to three sentences each.

Literary Analysis of Seen Texts

For this section, you will be asked to answer two out of the four questions provided in a short paragraph each. Questions will concern various of the texts that we have read, and focus on literary analysis. **One question among this set will require you to read up on any one of the characters in *The Monk's Tale* other than Satan or Adam. Make sure to study the relevant passage of the *Tale* well and do a little external reading on your character.**